

مدارچ



The Book I Shared

Picture story • Ages 3-5 • B20



Omar opened his game book to the maze page. It showed three bridges and a tiny house at the end. He traced the path with one finger, then built a similar maze from wooden pieces on the table.



His brother Nader moved a counter to the entrance. “Teach me the whole answer.” Omar covered the path. “If I tell you every step, there won’t be a game left.” He pointed to the first bridge. “Before you move, look at where the bridge ends.”



Nader chose the blue bridge. It led to a wall. “Go back and look again,” Omar said. This time Nader chose the green bridge. He reached a small square but found two doors.



Omar almost moved the counter for him. Then he pulled his hand back. “Try the door closer to the house.” Nader tried it and laughed when the path opened. Only one step remained.



“Go right,” Omar said confidently. “But the right path returns to the beginning,” Nader replied. Nader was right. “I made a mistake. Let’s check the book.” They discovered that one wooden bridge was backward, so they turned it around.



Omar closed the book. “Now you finish it.” Nader reached the house by himself. That evening, their sister came to learn the game. Nader pointed to the first bridge. “I’ll teach you one thing. Then you can discover the rest.”

One Useful Key, One Real Try

Question: What did Omar do when he discovered his answer was wrong?

Activity: Teach a small skill. Give one useful clue, then leave room for a real try. If you are wrong, say: I made a mistake; let's check.

For the grown-up: Praise honest correction more than speed. Supervise small pieces and keep the game suitable for the child's age.

Original fiction inspired by the value of beneficial knowledge in "Abdullah ibn al-Mubarak," physical pages 48, 59 and 77. It does not retell a historical report or quote Qur'an or hadith directly.